

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	1892	463/24,30-33,43.ccls.	US-PGPUB; USPAT; USOCR	OR	ON	2006/11/22 19:19
L2	1645	463/20.ccls.	US-PGPUB; USPAT; USOCR	OR	ON	2006/11/22 19:20

EAST Search History

L3	0	<p>(((game or gaming or betting or wagering or gambling or video or electronic) adj (game or machine or device or terminal or station or console)) and (result or score or outcome or total or tally or point or state or level) and (display or monitor or screen or CRT or "cathode ray tube" or LCD or liquid\$1crystal\$1display or LED or light\$1emitting\$1diode) and (symbol or character or indic\$2 or letter or number or numeral or digit) and (vari\$5 or spin\$5 or spun or rotat\$3 or turn\$3 or revolv\$3) and (stop\$4 or halt\$3 or freez\$3 or froz\$2 or terminat\$3) and (win\$4 or success\$3 or high\$3) and (combin\$5 or permut\$5 or group\$3) and (determin\$5 or decid\$3 or decision or sens\$3 or detect\$3 or calculat\$3 or comput\$3) and (pre\$1determin\$3 or pre\$1defin\$3 or definite or internal) and (known or precise or particular or specific or individual) and (display\$3 or indicat\$3 or show\$3) and (lever or button or key or pad or key\$1board or key\$1pad or touch\$1screen or mouse or track\$1ball or joy\$1stick or pad or controller) and (controller or micro\$1controller or processor or micro\$1processor or CPU or "central processing unit" or control\$4 or manag\$5) and (back\$1up or archiv\$3 or stor\$3 or record\$3 or memoriz\$5) and (device or storage or RAM or "random access memory" or ROM or read\$1only\$1memory or tape or drive or disk or disk or flash or stick or card or memory) and (restor\$5 or recall\$3 or re\$1load\$3 or recall\$3 or (bring adj back) or remember\$3) and (data or info or information or table or data\$1base or field or record or "DB" or score or state or result) and (power\$3 or turn\$3 or "on" or start\$3 or begin\$4 or restart\$3 or restor\$3 or activat\$3) and (notify\$3 or notificat\$3 or inform\$5 or say\$3 or tell\$3 or indicat\$3 or show\$3 or display\$3) and (device or display or monitor or screen or CRT or "cathode ray tube" or LCD or</p>	US-PGPUB; USPAT; USOCR	OR	ON	2006/11/22 19:44
11/22/2006 7:46:42 PM C:\Documents and Settings\mhoelmy\Documents\EAST\Workspaces\10697006, 11-22-2006, Interference Search.wsp						

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((game or gaming or betting or wagering or gambling or video or electronic) adj (game or machine or device or terminal or station or console)) and (result or score or outcome or total or tally or point or state or level) and (display or monitor or screen or CRT or "cathode ray tube" or LCD or liquid\$1crystal\$1display or LED or light\$1emitting\$1diode) and (symbol or character or indic\$2 or letter or number or numeral or digit) and (vari\$5 or spin\$5 or spun or rotat\$3 or turn\$3 or revolv\$3) and (stop\$4 or halt\$3 or freez\$3 or froz\$2 or terminat\$3) and (win\$4 or success\$3 or high\$3) and (combin\$5 or permut\$5 or group\$3) and (determin\$5 or decid\$3 or decision or sens\$3 or detect\$3 or calculat\$3 or comput\$3) and (pre\$1determin\$3 or pre\$1defin\$3 or definite or internal) and (known or precise or particular or specific or individual) and (display\$3 or indicat\$3 or show\$3) and (lever or button or key or pad or key\$1board or key\$1pad or touch\$1screen or mouse or track\$1ball or joy\$1stick or pad or controller) and (controller or micro\$1controller or processor or micro\$1processor or CPU or "central processing unit" or control\$4 or manag\$5) and (back\$1up or archiv\$3 or stor\$3 or record\$3 or memoriz\$5) and (device or storage or RAM or "random access memory" or ROM or read\$1only\$1memory or tape or drive or disk or disk or flash or stick or card or memory) and (restor\$5 or recall\$3 or re\$1load\$3 or recall\$3 or (bring adj back) or remember\$3) and (data or info or information or table or data\$1base or field or record or "DB" or score or state or result) and (power\$3 or turn\$3 or "on" or start\$3 or begin\$4 or restart\$3 or restor\$3 or activat\$3) and (notify\$3 or notificat\$3 or inform\$5 or say\$3 or tell\$3 or indicat\$3 or show\$3 or display\$3) and (device or display or monitor or screen or CRT or "cathode ray tube" or LCD or liquid\$1crystal\$1display or LED or light\$1emitting\$1diode) and (front or anterior or ((toward or facing or between) adj (user or player))) and (pattern or display or picture or video or visual or bit\$1map or "GIF" or "JPEG" or "JPG" or MPEG or TIFF or pattern or screen or window or GUI or "graphical user interface" or frame) and (plural or many or several or "more than one" or few or "a lot" or "lots") and (decisive or winning or high\$3 or maximum or champion or "hall of fame" or "wall of fame" or score or result or outcome)).clm.